**Activities to develop fine motor control / handwriting**

1. Take a line for a walk – see how long the pencil can stay on the paper.

2. Sorting – small objects such as paper clips, screws, buttons, rice, etc. Use fingers and/or tweezers to move objects.

3. Clipping things together – using pegs, paper clips, etc.

4. Dressing up activities – involving the use of clothing fasteners such as buttons, zippers and laces.

5. Bead threading – copy the pattern. Thread pasta onto string.

6. Cutting and pasting – patterns, pictures, project scrapbooks.

7. Tracing – lines, shapes and simple pictures. Use baking paper if you don’t have tracing paper

8. Copy writing patterns using coloured sand or chalk.

9. Colouring patterns and pictures – using different media eg. Crayons, paint, felt tips.

10. Tear paper into fine strips and crumple into balls for a collage.

11. Dot-to-dot pictures – using numbers and the alphabet.

12. Modelling – with clay, Plasticine etc. Roll into peas, snakes etc.

13. Painting and printing – using different sized brushes and different types of materials.

14. Finger painting.

15. Jigsaw puzzles

16. Peg boards – these can be used to make simple or more complex patterns.

17. Building blocks – start with larger wooden ones if possible and then introduce smaller ones.

18. Constructional apparatus –of varying degrees of difficulty (e.g. Duplo, Lego).

19. Jacks or marbles – children learn to control fine motor movements with these games.

20. Computer-aided picture and design activities

21. Sewing activities

22. Finger puppets

23. Construction activities – involving the use of plastic nuts, bolts and screws.

24. Musical instruments – playing as wide a range as available.

25. Jenga or pick-up-sticks – games that require control of the object.